Economic Census Metadata and Instrument Design

William Samples
Chief, Mailout and Data Capture Branch
Economic Planning & Coordination Division
Bureau of the Census
301-763-7175
william.r.samples@census.gov

What is Metadata?

Data

• 12

Number of Months in Operation

Yes

Is this the only establishment of this firm?

• 02152005

Date Completed

Questionnaire Design - 1997

Before Reusable Metadata:

- Each trade worked independently
- Inconsistent layout practices
- No standards for content or design
- Design of each paper questionnaire one page at a time
- A handful of custom coded computerized questionnaires

Examples of Inconsistencies from 1997 – Question Numbering

SECTOR	EMPLOYMENT	PAYROLL	FRINGE BENEFITS
Construction	Item 5	Item 6	Item 8
Mining Long	Item 2	Item 3A	Item 3C
Mining Short	Item 2	Item 3A	N/A
Annual Survey of Manufactures	Item 2	Item 3A	Item 3C
Manufacturing Long	Item 2	Item 3A	N/A
Manufacturing Short	Item 2	Item 3	N/A
Retail Long	Item 6	Item 5a	N/A
Retail Short	N/A	N/A	N/A
Service Long	Item 7	Item 6a	N/A
Service Short	N/A	N/A	N/A
Wholesale Long	Item 6a	Item 5a	N/A
Wholesale Short	Item 5a	Item 4a	N/A
Transportation/Utilities Long	Item 6	Item 5a	N/A
Transportation Short	N/A	N/A	N/A
Finance Long	Item 6	Item 5a	N/A
Finance Short	N/A	N/A	N/A
Auxiliaries	Item 7	Item 6	N/A

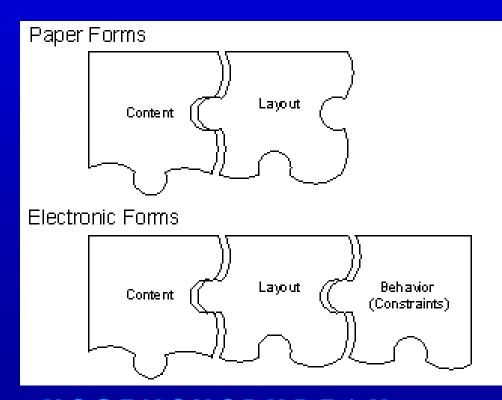
Questionnaire Design - 2002

After Reusable Metadata:

- Each trade worked only trade-specific questions
- Established standards for questions and layouts
- Design of each question once, allowing for re-use across all questionnaires
- Introduced a generalized system to offer computerized questionnaires to all respondents

Instrument Design

Key to Reusability – segment questionnaires into Content, Layout, and Behavior



Content:

Questions

Answers

Related text and Instructions

Layout:

Position (coordinates on the page)

Font, Font size, Color Appearance (graphics)

Behavior or Constraints:

Item comparisons, edits

Permissible answer values

Error and warning messages

Navigation

Metadata versus Layouts

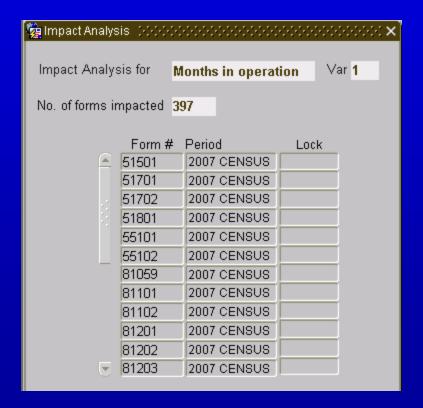
- Multiple layouts can be associated with one content (example: electronic and paper)
- Changes to content automatically flow into layout via software process
- Layout characteristics can be changed without changing content
- Many layouts can be automatically generated

Argument for Metadata

Year	Questionnaires	Pages	Unique Questions
1997	460	1923	~1500
2002	545	4598	555

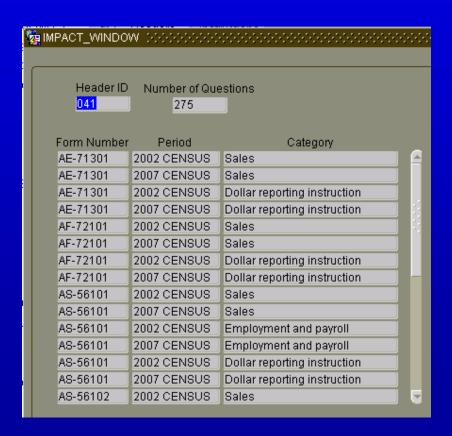
Reusable Content - Questions

0	MONTHS IN OPERATION	Mark "X"		2002	
•		if None	Numbe	er of mo	onths
	Number of months in operation during 2002 (If none, mark "X" and go to \$\varPi.)				



Reusable Content - Headers

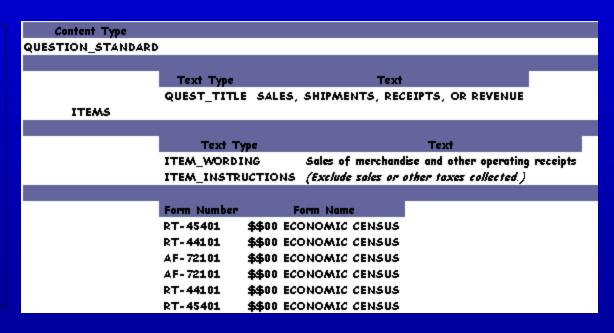
Mark "X"	2002			
if None	\$ Bil.	Mil.	Thou.	Dol.



Reusable Content – Data Elements

RCPT_TOT:

- Appears on nearly every Economic Census form.
- In 46 different questions



Key Lessons Learned from 2002

- Improve usability and performance for external customers.
- Improve the quality of the software and develop automated testing techniques.
- Establish a change control process.
- Integrate electronic and paper questionnaires.
- Simplify the database model and tools to support only questionnaire design.
- Simplify between system communications and reduce the number of hand-offs between the systems.
- Provide Census with more access to their questionnaire content metadata.
- Streamline user role security.

Plans for 2007

- Redesign the EMR database to streamline processes and improve performance
- Provide electronic questionnaires early for advance customer outreach program
- Integrate the tools and foster contiguous development of paper and electronic questionnaires

Where to start?

- Requirement Identification

Sources

- Lessons learned
- Deferred change requests
- Scorecards
- User release notes
- Developer configuration management notes
- Email archives
- Business plan
- Launch presentation

Evaluating and Prioritizing

Getting team members involved and encouraging participation (elaborators and collaborators)

User vs. Developer priority

Establishing review process

Planning for traceability

Deciding where to make cuts

Evaluating and Prioritizing – cont.

<u>UserRequirementForm</u>				
User Requirement ID:	01			
Implementation Decision:	UNKNOWN			
Date Approved (by SP):				
Date Created:	18 Aug 2005			
Created By: SheilaProudfoot				
Initiated By:				
Assigned Elaborator:	UNKNOWN			
Assigned Collaborator:	UNKNOWN			
Abstract:	[a one-sentence description of the request]			
Project:	?			
Component:	UNKNOWN			
RedesignCategory:	?			
User Priority:	UNKNOWN			
Developer Recommendation:	none yet			
Keywords:				
State:	written			
	1637			

User Requirement

Description

[a paragraph describing the new feature]

Example Scenario

[how would this be used?]

Software Components affected by Requirement

[what part of the system is affected?]

List External and Internal Dependencies (if applicable)

[are there other requirements that either 1) this requirement depends on or 2) depend on this requirement?]

Elaboration

[discussion, clarification, etc]

Functional Requirements For SampleUserRequirement? HELP

D Topic Abstract Responsibility Component Keywords Last Editor Last Date
Number of topics: 0

Functional Requirements and Test Cases

Tracing user requirements to functional requirements

Standards, status, and the review process

Grouping requirements by software component

Establishing intermediate milestones

Creating test cases (verifiable conditions)

Functional Requirements and Test Cases – cont.

FunctionalRequirementForm		
Functional Requirement ID:	012	
Date Created:	18 Aug 2005	
Created By:	<u>SheilaProudfoot</u>	
Responsibility:	UNKNOWN	
Reviewer:	UNKNOWN	
Status:	In Progress	
Stakeholder:		
Priority:	high	
Abstract:		
Purpose:		
Project:	?	
Integration Point:	?	
Component:	UNKNOWN	
RedesignCategory:	FunctionalRequirement	
Keywords:		
<u>UserRequirements:</u>		

Description

[Goal to be acheived by use case]

Actors

[List of actors involved in use case]

Assumptions/Preconditions

[Conditions that must be true for use case to terminate successfully]

Expected Inputs:

Optional

Process/Steps

[Interactions between actors and system that are necessary to acheive goal]

Variations:

[Any variations in the steps of a use case]

Verifiable Conditions/Expected Outputs:

[Condition that can be tested after function is executed]

Other functions:

[List of non-functional requirements that the use case must meet]

Issues:

[List of issues that remain to be resolved]

Implementation

Detail-Level Design (DLD) documentation

DLD Inspection and Baseline

Coding and developer testing

Code reviews and inspections

Change Requests & Controls

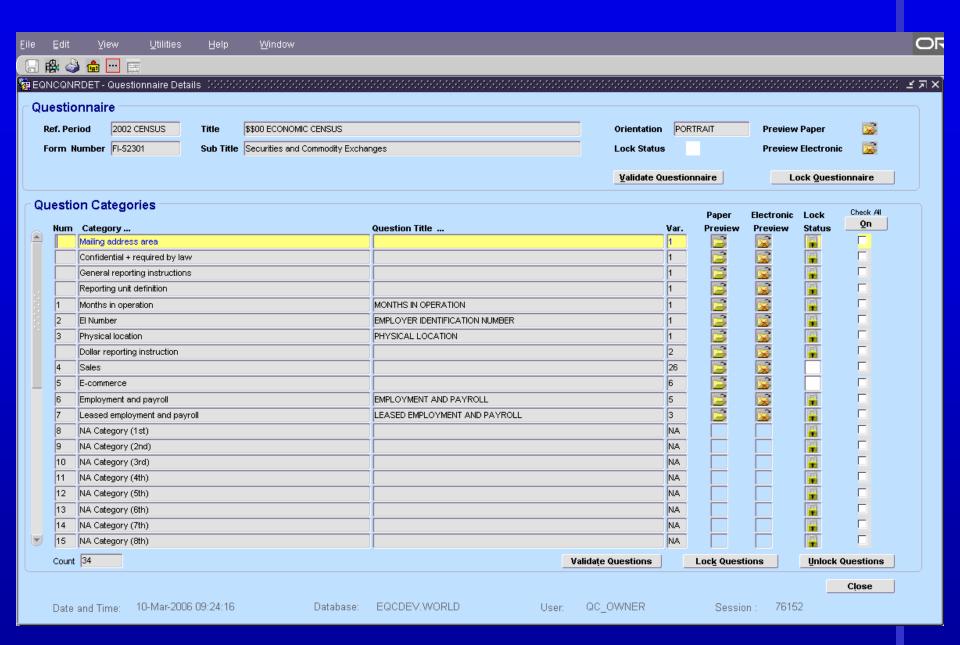
Integration checkpoints

Developer System Integration testing

Acceptance testing

Regression testing / Automated testing

High Quality results



Questions

